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"Hi everyone! This is my first RPG Sounds Pack ever, created with RPG Maker and RPG Maker VX Ace! As usual I start with providing the main pack and then pick the best sounds of the game to create the optional extras (Features). The main pack is the sound pack, with the sound effects, sound loops and sound effects that will change the game. They are 40 sound files all in a high quality MP3-Audio format. There are 16 (32) loops. The loops are in a high quality WAV-Audio format. Then, an example of all the sounds is included. Next, there are 16 (32) SFX audio files, in a high quality WAV-Audio format. The SFX of the game are short and simple, but funny and expressive. There are 10 types of weapons, 5 types of Ranged weapons. There are 3 types of Melee weapons (in a video game type). " This pack is a music pack for a video game in the RPG Genre. It contains 36 different music tracks and 9 sound effects to

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enhance the game. The soundtrack can be used in both battle scenes and scenes of rest. Rock music of Rock and Metal band called I AM MACHINE. It contains a lot of high energy and powerfull riffs, rhythmical parts. (Suggestion: You could play a Rock/Metal/Metalcore video game while listening to this pack). A collection of all the song in the first album from the band "The Amazons". The album is quite awesome with extremely intense songs, which can be used in many style of the games. A collection of songs from the band 'Monotears', this pack contains awesome riffs, breaks and parts. It can be used in many games and genres (Muzi, PoiPoi, Shooter, PoiPoiShooter, Pycho,... etc..) A collection of huge guitar riffs, with a lot of energy and breaks, from Heavy Metal band called "Necro Deathmortus". It contains 27 different riffs in high quality MP3-audio format, with effects and 3 variations of each. The high beat from a Video Game, is represented here in three different styles. The MP3-Audio files have a high bitrate and have been mastered with a professional sound engineer. Each of

**Tiger Fighter 1931 Tora!Tora! MP070 Features Key:**

2 Construction Sets  
4 Games

Level Random: There is no level design pattern.

Game Functions: No special game functions.

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Free Game: There is no game currency.

## **No Stick Shooter Game Description**

This game uses a 2D graphic style on a 1D scrolling background.

In the game, you can build block walls and blocks to barricade the light of your tunnel.

There are four games to choose in this game: Armor Slide,Darts,Heal and Slope

There are block control functions in the game, so this game's learning process is faster.

## **Armorslide Game Key features**

- 4 Weapons: Diamond axe, Blast ball, Gun powder and Flamethrower
- Armor Strength: You can get more diamonds and Gold Weapon diamond when you win.
- Movement Speed: You can control and change the speed of your movement.
- User Interface: Automatic level generation, and a user interface.

Level Random: There is no level design pattern.

## **Darts Game Key features**

- Weapon Strength: You can get more diamond and gold weapon when you win.
- Money Import: You can import your own money.
- Weapon Triangle: You can tap on a triangle to choose your Weapon.
- Out the Combo System: You can get a special Weapons based on your level.
- Weapon Triangle: You can tap on a triangle to choose your Weapon.